

54 POINTS

LVL: 7 SPD: 4 AC: 23 HP: 60

MELEE ATTACK: +8 (25 magic)

RANGED ATTACK: —
TYPE: Humanoid (Human)

## **COMMANDER EFFECT: Avatar of Chaos**

(Followers and enemies take 5 magic damage whenever they make an attack roll of natural 1. They deal triple damage instead of double damage on a critical hit.)

## SPECIAL ABILITIES: Unique

SPELLS: 1st— cause fear □□□ (range 6; target creature of level 5 or below makes a morale save); 3rd—searing light □□□ (sight; 1- damage, or 20 damage against Undead); 4th—confusion □ (sight; radius 2; Confusion, save at the end of each affected creature's turn; DC 16)

For use with CHAINMAIL™ Human Shadow Priest.



Released in Giants of Legend<sub>TM</sub>